The Entire Equestrian Presents:

It’s All Downhill from Here

Description:

An infinite runner starring an unnamed small woodland creature monster girl who is running on a snowball in a race against time (and the yeti chasing her trying to ~~eat~~ cuddle her). You must avoid obstacles, collect defensive powerups, and keep your snowball going fast enough to outrun the yeti. Try to make it as far as you can without being eaten!

Mechanics:

* Transitioning b/w Player States (Size of Snowball): **Justin**
* Powerups: **Lincoln**
  + Acorn: Increased Turning Speed
  + Pinecone: Points Multiplier

Reasons to jump off snowball

* Obstacles/Enemies: **Jared/Sam**
  + Yeti Girl
    - Jump Attack w/ Prediction
    - Snowball Bowl
  + Trees, Rocks, Pits
  + Yellow Snow: Confusion Effect
  + Other Woodland Animals
* Infinite Running w/ Modular Level Building: **Sam/Danin**
* HUD: **Lincoln/Danin**
  + High Score/Leaderboard
  + Powerup Durations
  + Snow meter
  + Particle Effects
* Scene Switching: **Justin**
* Art Assets/Animation: **Jordan**